

training code: WAGL / ENG DL 2d / EN

# Requirements in Agile methodologies





## Training recipients

The training is aimed at all persons working in agile teams, in particular those involved in the collection, analysis, and management of IT solution requirements. It presents the necessary concepts and contemporary methods of requirements modeling.



#### **Benefits**

- Learning techniques for modeling requirements in connection with levels of requirements.
- Understand how to manage a User Story Map instead of a Product Backlog
- Learn contemporary best practices for IT projects
- The training is a good starting point for developing further analytical competencies.



#### Training program

- 1. Gherkin scenario some extensive forms
- 2. Levels of Requirements
- 3. Main Modeling Techniques
- 3. Some Best Practices
- 4. Short Comparison of Classic and Agile Methodologies
- 5. User Story Mapping
- 6. CRC Cards
- 7. Robustness Diagram
- 8. Auxiliary Modeling Techniques
- 9. Impact Mapping
- 10. Event Storming
- 11. Example Mapping





# Expected preparation of the participant

Basic knowledge and experience of requirements engineering (preferably in agile methodologies).



### Duration

2 days / 14 hours

# Language

• Training: English

• Materials: English